ProDOS 2.4.1 Based 32 meg hard drive image
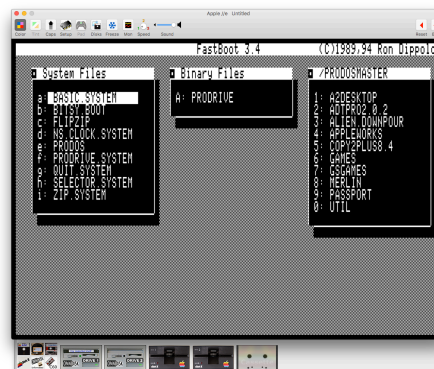## with roughly 28 megs of software and 4 megs free.

NOTE: This image runs fine on an enhanced //e, //c, //c Plus, and //gs. Several of the programs in here require that a machine with a 65C02 or a 65C816 be used to run them. Unenhanced //e machines and Apple][and][+ machines may have problems running a good part of the software on this image.

- ADT Pro 2.0.2
- AE RAMWorks/RAMFactor/RAMExpress Utilities (works with modern day //e RAM cards as well)
- AppleWorks versions 4 and 5
- Apple 2 Desktop
- Apple //e Workstation AppleTalk software
- Copy 2 Plus 8.4
- DClock, No Slot Clock, TimeMaster II installers/utilities
- Imagewriter Toolkit
- Merlin 8 v2.58
- MicroDrive Turbo utilities partition contents
- Latest version of Passport
- Zip Chip Installer/Utilities
- Several ProDOS Utilities and //e, //c diagnostics
- About 150 games that are verified to run on an Apple //e, including: (full listing on back pages)

Alien Downpour	Donkey Kong	Lode Runner	Paper Boy
BurgerTime	Frogger	Moon Patrol	Pitfall
Centipede	Galaxian	Mr. Do	Qix
Choplifter	Hard Hat Mack	Ms. PacMan	RoboTron
Defender	Joust	Number Munchers	Sabotage
Did Dug	Jungle Hunt	Oregon Trail	TubeWay
Dino Eggs	Lemonade Stand	PacMan	Word Munchers

and lots more playable from the drive on a //e, //c, //c+ or //gs or any other Apple Computer or Laser 128 that can mount a smartport or hard drive image via FloppyEMU, Focus Drive, SCSI Drive, CFFA, CFFA3000. Will also run on a MicroDrive Turbo provided the files are copied over to the CF card with CiderPress or via another hard drive storage solution. RAMFactor 8M or other such device can use the files on it, but everything won't quite fit.

- After playing a game, Control-Apple-Reset will reboot the machine.
- About 400 games that work on a //gs, although some of those will work on the //e, but it's hit and miss. There is a full listing of all these games as the end of the document
    - The games that are meant for the //gs are in the GS.GAMES folder. The ones that will run on the enhanced //e are in the IIE.GAMES folder. Inside there, you will find a program called BOOT.SYSTEM. Run that file, and you'll be presented with a launcher similar to this screen:

- From this screen you can press 7 to go into GS, games. From the next screen, press 2 to get into the games directory, and then after that you will see a listing of several folders A1, A2, etc. Use the right arrow key to move over to that window and then select one of the directories. You will find games listed alphabetically under each of these directories.
- The launcher does behave a little odd running on a //e, but it's relatively easy to figure out. It's safe to assume if a game crashes to the monitor prompt, it probably doesn't work.
- Just Control-Apple-Reset to reboot and play another game.

Tuesday, January 23, 2018

Revision History:

10-June-2017   Initial Release

14-June-2017   Added MousePaint into root directory
- Added Columns IIe into GAMES directory
- Added Hi-Res Draw Poker to GAMES directory
- Added Dungeon Campaign into GSGAMES directory under D. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Added Fathom's Forty into GSGAMES directory under EF. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Added Preschool IQ Builder into GSGAMES directory under P2. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Added Rai'Morths Hollow into GSGAMES directory under QR. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Added Survival Math into GSGAMES directory under S3. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Realized the PASSPORT directory in root was empty, so added the latest version by 4am in there.
- Changed the .2mg image name to PRODOSMASTER2MG
- Changed the .po image name to PRODOSMASTERPO

18-June-2017   Added in Castle Wolfenstein into GSGAMES directory under C1. Must be launched with BOOT.SYSTEM. Speed not set to 1 MHz. Works on //e.
- Split GAMES directory off into two subdirectories underneath. Now there is an A.TO.L subdirectory and an M.TO.Z subdirectory.
- Imitation is the sincerest form of flattery. ☺ Aped a few apps off of Jason Kersten's drive image 71-PRODOS8HD.170612.2mg
- MOUSE folder added in root directory, and the following applications added. A mouse and an enhanced or platinum //e, //c, or //gs is required for these programs.
  o Moved A2DESKTOP from root directory to MOUSE directory, and A2DESKTOP folder modified with desk accessories for Apple][Desktop.
  o Moved MOUSEPAINT from root directory to MOUSE directory, and put the application to that directory from the PM subdirectory.
  o Added MOUSECALC
  o Added MOUSEWORD
  o Added MOUSEWRITE

- PROGRAMMING folder added in root directory and following applications added.
  - MERLIN moved from root directory to PROGRAMMING directory
- PRODUCTIVITY folder added in root directory and following applications added.
  - APPLEWORKS moved from root directory to PRODUCTIVITY directory
  - PFS folder added and following applications added.
    - PFS: File
    - PFS: Plan
    - PFS: Report
    - PFS: Write
  - QUICKEN directory added application installed.
  - SUPERCALC directory added and application installed
- Moved PASSPORT directory to the UTIL directory.
- Added Apple II 5.25 Drive Test A2.DTEST directory to UTIL directory.
- Main boot screen now shows in the selector on a single screen without scrolling due to changing the directory structure around.

21-June-2017   Renamed TEST subdirectory under GAMES, M.TO.Z, to APPLE.INVADERS, and moved it to the A-L subdirectory under GAMES.

- Renamed S.F.GE (Applesoft Basic Game) under GAMES, M.TO.Z to GALACTIC.EMPIRES and moved it to the A-L subdirectory under GAMES.
- Removed PRODRIVE.MENU from the root directory as it's not meant to run from there.
- Removed AIR.CARS.II from the A1 directory under GSGAMES. Duplicate, and a buggy one at that.
- Deleted 9 games in the GSGAMES directories that were not functional on either //e or //gs, or were duplicates. Blitzkrieg, Head On, Precinct Patrol, Reversal, Return of the Galaxians, Sn0ggle, Threshold, Type Attack, Viper.
- Ended up going through 356 games, deleting 9 to leave 347 in the GSGAMES Directory. Of those 347 games, 194 have been verified to run on an enhanced Apple //e and 153 will not run on the //e but may run on the //gs. Will have to test that at a later date
- Created new directory in root directory called IIE.GAMES

21-June-2017 (cont.)

- Moved all games that will play on the Enhanced //e from the GSGAMES subdirectory to IIE.GAMES subdirectory. These games can only be played using the BOOT.SYSTEM launcher in the IIE.GAMES subdirectory.
- Renamed GSGAMES to GS.GAMES.
- Generated a file listing of all of the games in GAMES, GS.GAMES, and IIE.GAMES and have placed them at the end of this document. These lists will be updated as new games are added.
- Changed the breakdown of GAMES and GS.GAMES subdirectories by alphabet to make for less scrolling involved in looking for games.

23-January-2018   Moved Alien Downpour To the A Subdirectory of GAMES.

- After having Sean McNamera from the Apple II Enthusiasts group on Facebook go through and find all of the games in the GAMES subdirectory would actually work on a][+ machine, I am moving the following games to the IIEGAMES subdirectory into the appropriate alphabetic subdirectory under there.

Agent USA	Goonies	Pipe Dream
Airheart	Gremlins	Pitfall 2
Alien Rain	Hard Hat Mack	Pitstop 2
Apple Panic	Hero	Plasmania
Aquatron	High Rise	Pooyan
Arkanoid	Hungry Boy	Qix
Battlezone	Joust	Rad Warrior
BC's Quest for Tires	Jungle Hunt	Repton
Beer Run	Karateka	Ribbit
Bolo	Lady Tut	Robotron
Brain Teaser Boulevard	Lost Tomb	Shamus
Centipede	Moon Patrol	Sneakers
Choplifter	Mr. Cool	Snoggle
Columns IIe	Mr. Do	Space Raiders
Commando	Ms. Pacman	Spider Raid
Conan	Mr. Robot	SpiderBot
Canyon Climber	Nibbler	Spy Hunter
Dig Dug	Nightmare	Spy's Demise
Donkey Kong	Number Munchers	Stellar 7
Drelbs	Oh Deer	Swashbuckler
Drol	Oregon Trail	Tag Team Wrestling
Epoch	O'Riley's	Tomahawk
Falcons	Outpost	Victory Road
Flip Out	PacMan Atari	Wavy Navy
Formula 1	PacMan Datasoft	Word Munchers
Frogger	PaperBoy	Tapper
Galaxian	Pest Patrol	
Global Command	Pie Man	

Tuesday, January 23, 2018

- Added the A2Bejeweled in the A subdirectory of Games.
- Added the following games in the appropriate alpha subdirectories of IIEGAMES.
- Alcazar, Argos, Atlantis, Bake and Taste, Beagle Bag, Bellhop, Budge Trilogy, Canyon Climber, Chivalry, Crisis Mountain, Crypts of Calisto, Doom Cavern and Sorcerer's Challenge (DOOM.SORCERER), Dragon Fire, Dragon's Eye, Drol, Epoch, Fracas, Global Command, Interaction Games Disk, Keypunch Board Games, Koronis Rift, Law of the West, Microwave, Miner 2049er, Monty Plays Scrabble, Mr. Robot, Nailwood, Neutrons, Nightmare Gallery, Pie Man, Pitstop II, Portal, Q*Bit, Quink, SFX-Breakout 2, Short Circuit, Space Castle, Space Raiders, Space Vikings, Star League Baseball, Star Warrior, Star Wars Adventure, Stellar 7, Tapper, Telengard, DungeonQuest Temple of Apshai (TEMPLE.APSHAI), Thunderbomb, Trolls and Tribulations.
- Moved Alien Typhoon and Bug Attack to the GAMES directory from the IIEGAMES as they have binary files that will run without the loader.
- Added ProTerm V31 into the root directory.
- Updated the games listing for GAMES and IIE Games to reflect files that have moved or been added.

GAMES subdirectory

All of these games have been tested to run on an Apple][+, Enhanced //e, //c, and //c Plus. They will most likely all work on a //gs as well. They can be either directly launched, or launched by running the "LOADER.SYSTEM" file in the subdirectory for the game. Some of these games may run on an unenhanced //e or an Apple][machine, but I can't make any guarantees.

A2 Bejeweled	Eliza	Minit Man	Sabotage
Air Cars	Flash	Missle Defense	Snake Bite
Alien Downpour	Flight Simulator	Ms. Pac Man	Spin Dizzy
All Star Baseball	Flip It	Deluxe	Spy Strikes Back
Ankh	Frenzy	Night Crawler	Star Avenger
Apple Invaders	Galactic Empires	Night Flight	Star Blaster
Asteroids I	Genetic Drift	Night Mission	Stargate
Asteroids II	Hires Draw Poker	Norad	Succession
Asteroids III	Juggler	Ogre	Super Blast
Backgammon	Kangorilla	One on One	Tass Times
Ball Blazer	Kill Sammy	Organ	Tetrad
Bilestoad	Lemonade Stand	Penny Arcade	Tetris
Bill Budge Pinball	(lower case)	Pensate	The Maxx Machine
Blobs	Lifetime	Pick A Dilly	Tron
Brick Out	Load Runner	Pitch Test	Tubeway
Connect 4	Lode Runner Editor	Pro Golf	Viper
Crossfire	Madlib	Pyramid of Doom	Vopper
Cyclod	Mario Bros	Qubic	Warlock
Defender	Maxx S Madness	Reversi	
Dino Eggs	MicroGammon 2.0	Rubik Cubik	

GS.GAMES subdirectory

None of these games will run on an Enhanced //e, a //c, or //c Plus. They should all run on an Apple //gs, but as of 21-June-2017, I have not yet had time to test them on a //gs. They can be only be launched using BOOT.SYSTEM and using that to navigate to the proper subdirectory the game is listed under.

Acey Deucy	Exterminator	Millen Leaper	Robot Battle
Acey Deucy HiRes	Fastgammon	Mine Field	Sampler
Air Cars II	Fathom Attack	Miniature Golf	Sargon I
AirSim III	Fly Wars	Missile Mania	Sargon II
Alien Onslaught	Front Line	Mission Impossible	Savage Island
ALInvader	Galaxy Gates	Money Munchers	Scramble
Andromeda Blitz	Galaxy Travel	Montezuma's	Sea Wolf
Anti Gravity	Gamma Goblins	Revenge	Seafox
Apple Invaders	Genetic Drift	Mystery Fun House	Serpentine
Appleoids	Ghost Town	Narina	Shuffleboard
Aquarium	Gumball	Nightmare Gallary	Shuttle Interface
Asteroid Field	Handy Dandy	Nonads	Skeet
Asteroids Space	High Orbit	One on One	Snake Byte
Asteron	Hires Baseball	One World	Snakebyte
Axis Assassin	Hires Boxing	Othello	Snapper
Bats in Belfry	Hires Breakout	Pac Gal	Snoggle
Berzerk	Human Fly	Paipec	Space Adventure
Berzerker	ICBM Strike	Palace In	Space Kadet
Bezoff	Invader Shannon	Thunderland 2	Space Raiders
Blister Ball	invasion Force	Pentapus	Space Shuttle
BOA	It's The Pits	Phasor Fire	Spitfire
Boulderdash II	J Bird	Picnic Paranoia	Star Dance
Bouncing Kumung	Jawbreaker II	Pill Box	Star Maze
Broken Socker	Jellyfish	Pinball	Star Thief
Cannonball Blitz	Jouster	Pirate Adventure	Star Trek
Canter Downs	Jovian Attack	Planetoids	Strange Oddesy
Cest La Vie	Klan Cookout	Puckman	Thief
Chipout	LA Flight Simulator	Pulsar II	Time Tunnels
Computer Foosball	Laser Bounce	Pyramid of Doom	Torax
Covert Assault	Lock and Chase	Quadrant 6112	Tranquility Base
Crazy Mazy	Lost Ring	Quasar	Tsunami
Cross Rally	Lunar Explorer	Rainbow Zone	TT Wrestling
Cyber Strike	Lunar Lander	RCFS II	Tubeular Skier
Deathstar	Mad Bomber	Rear Guard	Twerps
Dragon Fire	Mad Rat	Retro Ball	Ultra Checkers
Dragon Maze 1	Marauder 1	Reversi	Voodoo Castle
Dragon Maze 2	Mating Zone	Roach Motel	Vorpal
Dueling Digits	Micro Chess 2.0	Road Block	Whomper Stomper
Elimintaor II	Micro Gammon 2.0	Road Pizza	Worm Walls

IIE.GAMES subdirectory

All of these games have been tested to run on an Enhanced //e, a //c, and //c Plus. They will most likely work on a //gs as well. They can be only be launched using BOOT.SYSTEM and using that to navigate to the proper subdirectory the game is listed under.

Adams Adventure 1	Bombs Away	Donkey Kong	Grand Prix
Adventure in Time	Boulderdash	Doom Cavern	Grapple
Agent USA	Brain Teaser	& Sorcerer's	Gremlins
Air Cars	Boulevard	Challenge	Guardian
Airheart	Bug Attack	Double Trouble	Hadron
Airplanes	Bug Battle	Dragon Fire	Hard Hat Mack
Alcazar	Burgertime	Dragon's Eye	Hell Storm
Alien Ambush	Burnout	Draw Poker	Hero
Alien Game	Buzzard Bait	Drelbs	High Rise
Alien Munchies	Canyon Climber	Drol	Hive Keepers
Alien Rain	Castle Wolfenstein	Dung Beetles	Hoe Hopper
Alien Typhoon	CC Rally	Dungeon Campaign	Horizon V
Angel 1	Ceiling Zero	Eagle Eggs	Hungry Boy
Ape Escape	Centipede	Eggs It	Hyper Head On
Apple Panic	Chivalry	Eliminator	Hyperspare Wars
Apple Zap	Choplifter	Epoch	Interaction Games
Aquatron	Collect	Falcons	Disk
Arctic Passage	Columns Iie	Fathoms Forty	Interlude
Argos	Commando	Fender Bender	Invaders
Arkanoid	Conan	Fire and Ice	Jawbreaker
Asteroids	Congo	Fire Bird	Jigsaw
Atlantis	Cosmic Juggler	Flap & Smack	Joust
Autobahn	County Carnival	Flip Out	Jump Jet
Baby Foot	County Fair	Formula 1	Jungle Hunt
(Computer	Crazy Climber	Fracus	Jupiter Express
Foosball)	Creepy Corridor	Frazzle	Kamikaze
Bake and Taste	Crime Wave	Free Fall	Kareteka
Battlezone	Crisis Mountain	Frenzy	Keypunch Board
BC's Quest for TIres	Crypts of Calisto	Frogger	Games
Beach Head	Crystal Castles	Frustration Pinball	Koronis Rift
Beach Party	Cubit	Fuji Speedway	Labryinth
Beagle Bag	Cyclod	Gadgets	Lady Tut
Bee Crunch	Cyclotron	Galaxian	Law of the West
Beer Run	Dawn Treader	Galaxy Wars	Lazer Silk
Bellhop	Deathmaze 5000	Genesis	Lemmings
Berserker	Deep Water Danger	Global Command	Livewire Pinball
Birth of the Phoenix	Diamond Mine	GO	Lost Tomb
Black Flame Pinball	Dig Dug	Gobbler	Mad Venture
Blackout	Dig Em	Gold Rush	Mapple
Bloodsuckers	Dogfight	Goonies	Mario Bros
Bolo	Dogfight II	High Rise Gorgon	Mars Cars

Microwave
Midnight Magic
Millenium Leaper
Millipede
Mines of Malzeb
Miner 2049er
Minit Man
Missile Defense
Monty Plays
  Scrabble
Moon Patrol
Mousk Attack
Mr. Cool
Mr. Do
Mr. Robot
Ms. Pac Man
Mutant
Nailwood
Narnia
Neptune
Neutrons
Nibbler
Night Crawler
Night Crawler 2
Night Driver
Night Mission
Night Survival
Night Flight
Nightmare Gallary 2
Number Munchers
Odesta Odin
Oh Deer
Orbitron
Oregon Trail
O'Riley's
Outpost
Outworld
Palace In
Thunderland

Pac Man Atari
Pac Man Datasoft
Pandora's Box
Paper Boy
Pengo
People Pong
Pest Patrol
Phatoms Five
Phaser Fire
Photar
Pie Man
Pig Pen
Pipe Dream
Pirate's Ball
Pitfall 2
Pitstop 2
Plasmania
Poacher Wars
Pooyan
Portal
Preschol IQ
Procyon Warrior
Pulsar
Q Bit
Qix
Quibbles Revenge
Quink
Rad Warrior
Rai Morth's Hollow
Red Alert
Repton
Return of the
  Galaxians
Ribbit
Rings of Saturn
Robotron
Rocket Command
Russki Duck
SFX Breakout 2

Shamus
Shark Bait
Short Circuit
Snoggle
Snack Attack
Sneakers
Space Cadet
Space Castle
Space Eggs
Space Quarks
Space Race
Space Raiders
Space Vikings
Space War
Space Warrior
Spectre
Spider Raid
Spiderbot
Spindizzy
Spy Hunter
Spy Strikes Back
Spy's Demise
Star Avenger
Star Blazer
Star Clones
Star Cruiser
Star League
  Baseball
Star Warrior
Star Wars
  Adventure
Star Wars II
Star Maze
Star Mines
Stellar 7
Stellar Invader
Stunt Cycle
Super Huey
Super Invader

Super Puckman
Survival Math
Swashbuckler
Syzygy
Tag Team Wrestling
Tail Gunner
Tapper
Tax Man
Techno Car Racing
Telengard
Temple of Apshai
Territory
Tetris
The Count
The Snapper
Thunderbird GX
Thunderbomb
Tom Bombem
Tomahawk
Track Attack
Triad
Trolls and
  Tribulations
Trompers
Tunner Terror
Victory Road
Vindicator
Vopper
Warhead
Wavy Navy
Word Munchers
Wargle
Warlord
Zargs
Zenith